USB Console KVM Switch

Professional USB Console KVM Switch

SV431DUSB SV831DUSB SV1631DUSB

Instruction Manual



Actual product may vary from photo



FCC Compliance Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

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Introduction

Thank you for purchasing a StarTech.com Professional USB Console KVM Switch. This product offers a reliable and efficient way to manage multiple computers in server rooms, or any other environment where space is at a premium. The switch features an on-screen display that allows comprehensive monitoring of computer naming and selection as well as status indication.

Features

- · Auto-scan function selects computers sequentially
- Password security prevents unauthorized access
- · Cascadable configuration offers system expandability
- Compact, 1U design saves valuable rack space
- · Stores system settings and name entries to non-volatile memory

Before You Begin

System Requirements

Please note: SV431DUSB is capable of using USB console devices only. SV831DUSB and SV1631DUSB are capable of using both USB and PS/2 console devices.

SV431DUSB:

- USB Mouse
- USB Keyboard
- VGA Monitor
- Controlled computers require USB and/or PS/2 support, as well as a VGA Video Out port

SV831DUSB & SV1631DUSB:

- USB or PS/2 Mouse**
- USB or PS/2 Keyboard
- VGA Monitor
- Controlled computers require USB and/or PS/2 support, as well as a VGA Video Out port

Contents

This package should contain:

- 1 x KVM Switch
- 1 x Power Adapter
- 1 x Foot Pad (set)
- 2 x Bracket (8 port/ 16 port only)
- 1 x User Manual
- SV831DUSB and SV1631DUSB: 1 x PS/2 splitter cable

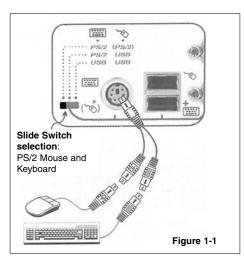
Installation

Warning: Prior to installation, please ensure that all computers and KVM switch(es) are powered down.

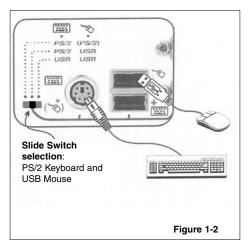
Device Connection

SV831DUSB and SV1631DUSB are designed to use both USB and PS/2 console connections, and are equipped with a slide switch console selector used for the selection of USB or PS/2 modes. There are three connection patterns that correspond with the slide switch as follows:

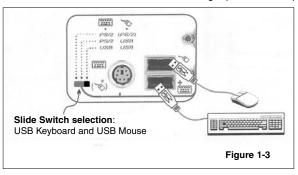
1. PS/2 Keyboard and PS/2 Mouse: A PS/2 Y-connector (provided) will be required for this connection, as illustrated in Fig. 1-1.



2. PS/2 Keyboard and USB Mouse: Slide switch set to the center position as depicted in Fig. 1-2



3. USB Keyboard and USB Mouse: Slide switch set to the far right position as depicted in Fig. 1-3

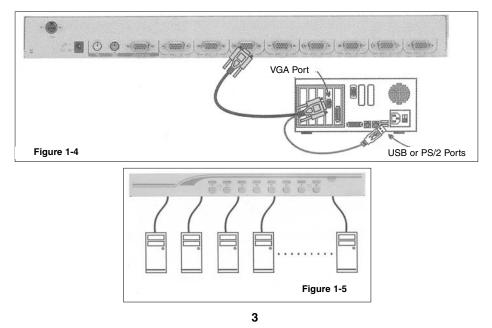


Please note: When configuring the switch as a Slave in a cascaded configuration, PS/2 Keyboard and Mouse is the only mode that can be used. As such, SV431DUSB cannot be configured as a slave in a cascaded setup, as it does not provide a slide switch selector.

Single KVM switch configuration - Connecting Computers to the console

USB Only

To connect a computer controlled by USB peripherals, use a 1-to-2 cable (SVECONUSx) to connect from one of the PC Ports located on the rear panel of the KVM switch to the USB and Video ports on the computer, as indicated in **Fig. 1-4**.



PS/2 Only

To connect a computer controlled by PS/2 peripherals, use a 1-to-3 cable (SVECONx) to connect from one of the PC ports to the PS/2 keyboard and mouse, as well as the video port of the computer.

Cascaded configurations

Please note: The master must have equal or more **PC x** ports than that of the slave. For example, if an 8-port switch is the Master, an 8-port or 4-port switch can be a Slave, but not a 16-port switch.

Please note: PS/2-only models can be cascaded with USB+PS/2 universal models.

Please note: To be used as Slaves in a cascaded configuration, the slide switch on SV831DUSB or SV1631DUSB must be adjusted to PS/2 mode. Please refer to **Figure 1-1**.

The ports labelled **PC 1** - **PC 8** can be connected to either a computer or a Slave's CONSOLE port, as shown in **Figure 1-6**. The ports marked **PC A** - **PC H** can only be connected to computers. Use only 1-to-3 (PS/2) cables to connect the Master's PC ports and Slave CONSOLE port, as shown in **Figure 1-6**:

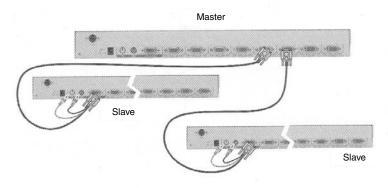
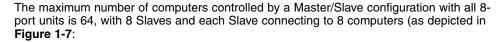
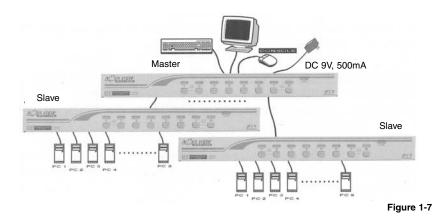
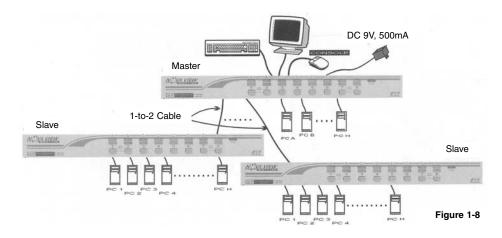


Figure 1-6





The maximum number of computers controlled in a Master/Slave configuration with all 16-port units is 136, with 8 units of 16-port Slaves (to **PC 1** - **PC 8**) and each Slave connected to 16 computers, plus 8 more computers connected directly to the Master (to ports **PC A** - **PC H**):



After the connection has been completed, please re-activate the OSD menu to verify that the Master recognizes the Slaves. A triangle mark (\blacktriangleright) is placed next to the right of the channel name indicating that the port is connected to a Slave, not a computer. A number to the left of the triangle mark indicates the Slave model, i.e. '8' for an 8-port switch.

Please note: A device (computer or KVM switch) at any '**PC x**' port can be changed at any time after initial power-up. If you change any one of the **PC 1** to **PC 8** port connections from a computer to a Slave KVM switch or vice versa, or replace the devices of a port, the OSD will update this change the next time it is activated.

Operation

You may select a computer by pressing the front panel push button directly, by issuing hot-key commands or by activating the OSD window. The front panel indicator changes to reflect the computer port selected (red) and whether the port is connected to a powered computer (green). The indicator flashes red when it is in either Auto Scan or Manual Scan mode.

Push Button controls

To select control of an attached computer, press the front panel button that corresponds with the assigned computer number. For 16 port models, 1 to 8 represents the lower 8 ports, while \bf{A} to \bf{H} indicates the higher ports. Ports 1 and \bf{A} share the same pushbutton, as do 2 and \bf{B} , 3 and \bf{C} etc.

Example: If port **1** is already selected and you wish to switch to Port **A**, tap the shared pushbutton once to select Port **A**. If Port **1** is not selected, press and hold pushbutton **1** for two seconds to select Port **A**.

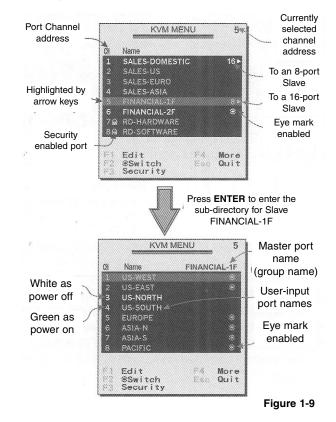
K/M Reset

K/M Reset resolves the majority of problems developed by keyboard and/or mouse device replacement or configuration changes. Press down buttons **1** and **2** simultaneously for 2 seconds to reconfigure the whole system without having to turn off the KVM switch or any attached computers.

Auto Scan

This KVM switch provides an easy to use feature to start Auto Scanning. To use this function, simultaneously press buttons **7** and **8** and hold for two seconds. (SV431DUSB uses buttons **3** and **4** to launch this function).

OSD (On Screen Display) Operation



By hitting the left **<CTRL>** key twice within two seconds, you may see the **'Hotkey Menu'** if it is enabled (an OSD option). Or, by hitting the left **<CTRL>** key three times within two seconds, you will see a **'KVM MENU'** screen showing a list of the computers with corresponding channel addresses, names and status, see **Figure 1-9**.

The channel address (port number) of the currently selected computer is displayed in red, same as the front indicator, to the right of the OSD title '**KVM MENU**'.

The color of a device name is green if it has power and is ready for selection (its corresponding front panel indicator is green),or the color is white as it has no power. OSD menu updates the color when it is activated.

Use the **<UP>** and **<DOWN>** arrow keys to highlight a computer and the **<ENTER>** key to select it. Or, you may press **<ESCAPE>** to exit OSD and remove the OSD menu from the display; the status window returns to the display and indicates the currently selected computer or operating status.

A triangle mark (\blacktriangleright) to the right of a name indicates the port is cascaded to a Slave; the number at the left of the triangle mark shows the number of ports the Slave has, i.e. 8 for

SV831DUSB. The **<ENTER>** key brings you one level down and another screen pops up listing the names of the computers on that Slave. The name of the Slave will be shown at the upper right corner of the OSD menu. It is useful to group computers and still be able to see the group name.

An eye mark (\bullet) to the right of a name indicates the computer is selected to be monitored in Scan mode. In OSD, this mark can be switched on or off by function key **<F2>**.

Press the **<ESCAPE>** key to exit the OSD and to return to the selected computer, The computer name is also shown on the screen.

- Function key <F1>: To edit the name entry of a computer or a Slave. First, use the <UP> and <DOWN> arrow keys to highlight a channel then press <F1> followed by name entry. Valid characters are 'A'~'Z', '0'~'9' and the dash character. Lowercase letters are converted to uppercase ones. Press the <BACKSPACE> key to delete a letter one at a time. Non-volatile memory stores all name entries until you change, even if the unit is powered down.
- Function key <F2>: To switch the eye mark (●) of a computer on or off. First, use the <UP> and <DOWN> arrow keys to highlight it, then press <F2> to switch its eye mark on or off. If Scan Type is 'Ready PC +●', only the power-on and eye mark selected computers will be displayed sequentially in Scan mode.
- Function key <F3>: To lock a device (a computer or a Slave) from unauthorized access, use Security. Security is effective for only one device (a computer or a Slave). To lock a device, use the <UP> and <DOWN> arrow keys to highlight it, then press <F3>. Now, enter up to 4 characters ('A'~'Z', '0'~'9', '-') followed by <ENTER> as new password. A Security-enabled device is marked with a lock (ⓐ) following its channel number. To permanently disable the security function from a locked device, highlight it, press <F3> then enter the password.

If you want to access the locked device temporarily, simply highlight it and press **<ENTER>**, the OSD will ask you for the password. After entering the correct password, you are allowed to use the device. This device is automatically re-locked once you switch to another port. During Scan mode, OSD skips the security-enabled device.

NOTE: If you forget the password, the only way to permanently erase all of the passwords is to: For SV831DUSB and SV1631DUSB, press and hold the **1** and **2** front panel buttons, then hold **7** and **8**. Release **7** and **8**, then release **1** and **2**. For SV431DUSB, press **3** and **4**.

Function key <F4>: More functions are available by hitting <F4>. A new screen pops up displaying more functions as described below. Most of them are marked with a triangle (▶) indicating there are options to choose from. Using the <UP> and <DOWN> arrow keys, select the functions and press <ENTER>. Available options will be shown in the middle of the screen. Again, using the <UP> and <DOWN> arrow keys to

view options then press **<ENTER>** to select it. You can press **<ESCAPE>** to exit at any time.

Auto Scan

In this mode, the KVM Switch automatically switches from one power-on computer to the next, sequentially, in a fixed interval. During AutoScan mode, the OSD displays the name of the selected computer.

When Auto Scan detects any keyboard or mouse activity, it suspends the scanning till activity stops; it then resumes with the next computer in sequence. To abort Auto Scan mode, press the left **<CTRL>** twice, or, press any front button. Scan Type and Scan Rate set the scan pattern. Scan Type (**<F4>: More\Scan Type**) determines if scanned computers must also be eye mark selected. Scan Rate(**<**F4**>**: More\Scan Rate) sets the display interval when a computer is selected before selecting the next one.

Manual Scan

Scan through power-on computers one by one by keyboard control. You can type (**<F4>: More\Scan Type**) to determine if scanned computers must also be eye mark selected. Press the up arrow key (\uparrow) to select the previous computer and the down arrow key (\downarrow) to select the subsequent computer. Press any other key to abort Manual Scan mode.

Scan Type:

Ready PC + •: In Scan mode, scan through power-on and eye mark selected computers. Ready PC: In Scan mode, scan through power-on computers. The non-volatile memory stores the Scan Type setting. Scan Rate Sets the duration of a computer displayed in Auto Scan mode. The options are 3 seconds, 8 seconds, 15 seconds and 30 seconds. The non-volatile memory stores the Scan Rate setting.

Ready PC: In Scan mode, scan through power-on computers.

● **only**: In Scan mode, scan through any ● selected computer regardless of computer power status. The non-volatile memory stores the *Scan Type* setting.

- Scan Rate: Sets the duration of a computer displayed in *Auto Scan* mode. The options are **3 seconds**, **8 seconds**, **15 seconds** and **30 seconds**. The non-volatile memory stores the Scan Rate setting.
- Keyboard Speed: StarView KVM offers keyboard typematic setting that overrides the similar settings in BIOS and in Windows. Available speed options are Low, Middle, Fast and Faster as 10, 15, 20 and 30 characters/sec respectively. Keyboard settings are stored in non-volatile memory.

Hotkey Menu: When you hit the left <CTRL> key twice within two seconds, the Hotkey Menu appears displaying a list of hot-key commands if the option is On. The Hotkey Menu can be turned Off if you prefer not to see it when the left <CTRL> key is hit twice. The non-volatile memory stores the Hotkey Menu setting.

CH Display:

- Auto Off. After you select a computer, the channel address and name of the computer will appear on the screen for 3 seconds then disappear automatically.
- *Always On*: The channel address and name of a selected computer and/or OSD status displayed on the screen all the time. The non-volatile memory stores the CH Display setting.
- **Position**: The position of the selected computer name and/or OSD status displayed on screen during operation. The actual display position shifts due to different VGA resolution, the higher the resolution the higher the display position. The non-volatile memory stores the Position setting.

Upper Left, Upper Right,

Lower Left, Lower Right.

Middle.

Country Code for Sun:

Sun keyboards of different languages have different layouts. The KVM switch is able to emulate a Sun keyboard for a specific language type or country such as *Arabic, Belgian, US, Yugoslavia,* etc. Select the proper country code that matches <u>all</u> of your Sun computers.

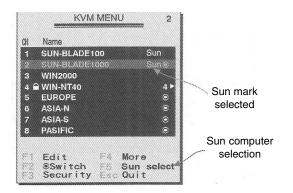
Note: The country code must be set prior to powering up the Sun computer. Not performing this step prior to power-up could cause the system to malfunction.

Max. Resolution:

You can adjust the monitor resolution under this sub-menu. The following selections are available: 1024 x 768, 1280 x 1024, 1600 x 1200, 1920 x 1440 and "DDC2B Disable".

Function Key <F5>

To switch the Sun mark of a port on or off indicating the computer is a Sun server as shown in Figure 12. Sun servers have more keys on the keyboard than a PC. When a Sun-marked port is selected, the KVM Switch starts to translate the keys from a PC keyboard to a Sun keyboard. See the section entitled **Sun Keyboard Mapping** for further detail.



Please note: It is unnecessary to switch the Sun mark **ON** or **OFF** if an authentic Sun keyboard is being used on the console. In other words, you must ensure that the Sunmarked port has not been selected if you are already using a Sun keyboard.

With different types of keyboard and computer, the Sun Mark must be set up in compliance with the following instruction:

Keyboard Type	Computer Type	Sun Mark
PS/2	PC/Mac	No
PS/2	Sun	Yes
USB (non-Sun)	PC/Mac	No
USB (non-Sun)	Sun	Yes
USB-Sun	PC/Mac	No
USB-Sun	Sun	Yes

ESC: To exit the OSD, press the <ESCAPE> key

Hot-key commands

Hot-key command is a short keyboard sequence used to select a computer, to activate computer scan, etc. StarView interprets keystrokes followed by one or two more keystrokes. A built-in buzzer generates a high-pitch beep for a correct hotkey command, otherwise, one low-pitch beep for an error and the bad key sequence will not be forwarded to the selected computer.

The short form hotkey menu can be turned on as an OSD function (**<F4>:More\Hotkey Menu**) every time the left **<CTRL>** is pressed twice.

Note: Left <CTRL>: designates the Control key on the left side of the keyboard.

1~8/A~H: designate the number keys '1'~'8' in the upper row of the keyboard and character keys 'A' ~ 'H' are case sensitive. Do not use the keypad at the right of the keyboard.

To select a computer by **hotkey** command, you must know its port number, which is determined by the KVM Switch connection. For a computer connected to a Slave, two characters represent its port. The first character is the port number of the Master unit (1~8) and the second one is the port number of the Slave (1~8 or A~H). Please note that only the Master's 'PC1' ~ 'PC8' ports can be connected to a Slave.

Left <CTRL> , Left <CTRL>, 7 : Selects a computer connected to port 7 of the Master.

Left <CTRL> , Left <CTRL> 6, C : Selects a computer connected to port C of a Slave connected to port 6 of the Master.

To start **Auto Scan**, automatically scan power-on computers individually at a fixed interval:

Left <CTRL>, Left <CTRL>, F1

When Auto Scan detects any keyboard or mouse activity, it suspends the scanning until the activity stops. It then resumes with the next computer in sequence. The length of the Auto Scan interval (Scan Rate) is adjustable. To abort Auto Scan mode, press the left **<CTRL>** key twice.

Note: Scan Type determines whether an eye-marked computer is to be displayed during Auto Scan.

Manual Scan enables you to manually switch back and forth between the powered computers:

Left CTRL, left CTRL, F2

Press " \uparrow ", " \downarrow " to select the previous or the next computer in sequence. Press any other key to abort the Manual Scan.

Note: Scan Type determines whether an eye-marked computer is to be displayed during Auto Scan.

To adjust **Scan Rate**, which sets the duration before switching to the next computer in Auto Scan:

Left <CTRL>, Left <CTRL>, F3

The switch will beep one to four times indicating the scan interval of **3**, **8**, **15** and **30** seconds respectively.

To adjust keyboard typematic rate (characters/sec):

Left <CTRL>, Left <CTRL>, F4

The KVM switch beeps 1 to 4 times corresponding to 10, 15, 20 and 30 characters/sec respectively

Sun/Mac Keyboard Mapping

The KVM Switch emulates a Sun Keyboard when a computer is marked with a Sun, in the OSD menu by Function Key **<F5>**. A Sun keyboard has more keys than a standard PC keyboard. These extra keys are simulated by tapping the **Right <CTRL>** button, which is normally located on the right lower part of the keyboard, followed by one of the function keys on the general keyboard (i.e. combo key). For example, tap the **Right <CTRL>** key, and then tap the function key **F7** to activate **Open** for a Sun computer.

Please note: For older Sun Operating Systems, the switch does not support the LowPower option under Power Off Select.

For keystroke emulation of Sun/Mac computers, please refer to the above chart and conduct the following two examples:

Stop A function in Sun: Press right <CTRL> and release, then within two seconds press F1 and A in sequence.

Help function in Sun: Press right <CTRL> and release, then within 2 seconds, press H.

From Standard keyboard		Map to Sun keyboard	Map to Mac keyboard	
Press right- Ctrl and	release;	1	Θ	
Press right- Ctrl and	release;	2	0-	
Press right- Ctrl and	release;	3	0+	
Press right- Ctrl and	release;	4	(note	ower
Press right- Ctrl and	release;	F1	Stop	
Press right- Ctrl and	release;	F2	Again	
Press right- Ctrl and	release;	F3	Props	
Press right- Ctrl and	release;	F4	Undo	6
Press right- Ctrl and	release;	F5	Front	1
Press right- Ctrl and	release;	F6	Сору	
Press right- Ctrl and	release;	F7	Open	
Press right- Ctrl and	release;	F8	Paste	
Press right- Ctrl and	release;	F9	Find	
Press right- Ctrl and	release;	F10	Cut	
Print Screen				F13
Scroll Lock			F14	
Pause Break				F15
Press right- Ctrl and	release;	H	Help	1
right - 順田		right-+	right - 📽	
left - 🗐 🕀		left-+	left - 🗯	
2		Compose		
right-Alt			Alt Graph	right-Option
left-Alt		Alt	left-Option	

Instruction Manual						
Specifications						
Specifications	SV431DUSB	SV831DUSB	SV1631DUSB			
Computer Port number	4	8	16			
Cascade control PC number	Up to 16*	Up to 64*	Up to 136*			
Cable type	1-to-2 for USB computers (SVECONUSx) 1-to-3 for PS/2 computers (SVECONx)					
Supported Host Interfaces	PS/2	PC, USB PC, USB-Sur	, USB-Mac			
On Screen Display		Yes				
Type of Console	USB	USB & PS/2	USB & PS/2			
Push-button control	4	8	8			
Switch for PS/2 or USB	No	Yes	Yes			
Computer ready LED, green	4	8	16			
Computer selected LED, red	4	8	16			
Hot Swap Feature	Yes					
Hotkey control	Yes					
Rack-mounted	19" industry-standard (optional for 4 port)					
Automatic scan interval	3, 8 ,15, 30 seconds					
Programmable scan pattern	3 options available					
Computer name entry	14 character					
Security control	4 character password per computer					
Cable length (max)	30M (100ft.) at CONSOLE 30M (100ft.) at PC ports for PS/2 computer 5M (16ft.) at PC ports for USB computer					
Video bandwidth	1920 x 1440, DDC2B					
Computer connector (grey)	HDB15 female x 4	HDB15 female x 8	HDB15 female x 16			
Console connector	USB mouse x 1 USB keyboard x 1 HDB15 monitor female x 1	USB mouse x 1 USB keyboard x 1 PS/2 Connector female (Y-Adapter included) x 1 HDB15 monitor female x 1				
Dimensions (H x W x D)	44 x 220 x 130mm	44 x 438 x 180mm	44 x 438 x 180mm			
Weight	980g (34.6 oz)	2230g (78.7 oz)	2650g (93.5 oz)			
Operating temperature		5 - 40°C				
Storage temperature	-20 - 60°C					
Humidity	0-80% RH					
Rear-mount brackets	1U-height; included (optional for SV431DUSB)					
Size	1 U					
Power supply (min)	External power adapter 9V DC, 500mA					

Technical Support

StarTech.com's lifetime technical support is an integral part of our commitment to provide industry-leading solutions. If you ever need help with your product, visit **www.startech.com/support** and access our comprehensive selection of online tools, documentation, and downloads.

Warranty Information

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